



GROOVY BEATS V2.0



CONTENT LIST



INTRODUCTION

With themes ranging from house to pop, and from latin to fun and dub, your audience will definitely feel the beat.

Use this amazing game music collection, featuring 4 discrete states for each track (full, simple, win and lose), to smack some proper sense of rhythm into your players and elevate your game through the power of music.



This document lists all the contents of the complete library that you can find in our store at SoundFellas.com. In some 3rd party retailers like the Unity Asset Store, the Unreal Marketplace and others you may find this collection divided in the form of different sub-products tailor-made for use in different project genres. Each sub-product contains a subset of the contents listed here.

Also, in collections that offer a “+DevKit” option (that means the extra sources that the sound designers need to make their own variations of the sounds), this content is not available through the abovementioned 3rd party retailers.

You can see if a product is a sub-product if in its title it contains the main products title, followed by the sub-category title. Also, you can find out if a product offers the extra resources for advanced sound design if you visit our store and in the product’s page there is a version of the product with an added “+DevKit” extension.

For the complete experience, we recommend the full versions of our products with the added +DevKit content when available.



SUPPORT

SoundFellas are dedicated to empowering creators with quality audio solutions, designed to elevate any project into an immersive experience.

If you have any question, idea or just want to say hi, please contact us through our official support channel at:

<http://support.soundfellas.com>



CONTENTS

Groovy Beats

Dub

Dub_01_Full_Binaural.wav
Dub_01_Full_Stereo.wav
Dub_01_Full_Surround.wav
Dub_01_Lite_Binaural.wav
Dub_01_Lite_Stereo.wav
Dub_01_Lite_Surround.wav
Dub_01_Lose_Binaural.wav
Dub_01_Lose_Stereo.wav
Dub_01_Lose_Surround.wav
Dub_01_Win_Binaural.wav
Dub_01_Win_Stereo.wav
Dub_01_Win_Surround.wav
Dub_02_Full_Binaural.wav
Dub_02_Full_Stereo.wav
Dub_02_Full_Surround.wav
Dub_02_Lite_Binaural.wav
Dub_02_Lite_Stereo.wav
Dub_02_Lite_Surround.wav
Dub_02_Lose_Binaural.wav
Dub_02_Lose_Stereo.wav

Dub_02_Lose_Surround.wav
Dub_02_Win_Binaural.wav
Dub_02_Win_Stereo.wav
Dub_02_Win_Surround.wav
Dub_03_Full_Binaural.wav
Dub_03_Full_Stereo.wav
Dub_03_Full_Surround.wav
Dub_03_Lite_Binaural.wav
Dub_03_Lite_Stereo.wav
Dub_03_Lite_Surround.wav
Dub_03_Lose_Binaural.wav
Dub_03_Lose_Stereo.wav
Dub_03_Lose_Surround.wav
Dub_03_Win_Binaural.wav
Dub_03_Win_Stereo.wav
Dub_03_Win_Surround.wav
Dub_04_Full_Binaural.wav
Dub_04_Full_Stereo.wav
Dub_04_Full_Surround.wav
Dub_04_Lite_Binaural.wav
Dub_04_Lite_Stereo.wav
Dub_04_Lite_Surround.wav
Dub_04_Lose_Binaural.wav
Dub_04_Lose_Stereo.wav
Dub_04_Lose_Surround.wav
Dub_04_Win_Binaural.wav
Dub_04_Win_Stereo.wav
Dub_04_Win_Surround.wav

Fun

Fun_01_Full_Binaural.wav
Fun_01_Full_Stereo.wav
Fun_01_Full_Surround.wav
Fun_01_Lite_Binaural.wav
Fun_01_Lite_Stereo.wav
Fun_01_Lite_Surround.wav
Fun_01_Lose_Binaural.wav
Fun_01_Lose_Stereo.wav
Fun_01_Lose_Surround.wav
Fun_01_Win_Binaural.wav
Fun_01_Win_Stereo.wav
Fun_01_Win_Surround.wav
Fun_02_Full_Binaural.wav
Fun_02_Full_Stereo.wav
Fun_02_Full_Surround.wav

Fun_02_Lite_Binaural.wav
Fun_02_Lite_Stereo.wav
Fun_02_Lite_Surround.wav
Fun_02_Lose_Binaural.wav
Fun_02_Lose_Stereo.wav
Fun_02_Lose_Surround.wav
Fun_02_Win_Binaural.wav
Fun_02_Win_Stereo.wav
Fun_02_Win_Surround.wav
Fun_03_Full_Binaural.wav
Fun_03_Full_Stereo.wav
Fun_03_Full_Surround.wav
Fun_03_Lite_Binaural.wav
Fun_03_Lite_Stereo.wav
Fun_03_Lite_Surround.wav
Fun_03_Lose_Binaural.wav
Fun_03_Lose_Stereo.wav
Fun_03_Lose_Surround.wav
Fun_03_Win_Binaural.wav
Fun_03_Win_Stereo.wav
Fun_03_Win_Surround.wav
Fun_04_Full_Binaural.wav
Fun_04_Full_Stereo.wav
Fun_04_Full_Surround.wav
Fun_04_Lite_Binaural.wav
Fun_04_Lite_Stereo.wav
Fun_04_Lite_Surround.wav
Fun_04_Lose_Binaural.wav
Fun_04_Lose_Stereo.wav
Fun_04_Lose_Surround.wav
Fun_04_Win_Binaural.wav
Fun_04_Win_Stereo.wav
Fun_04_Win_Surround.wav
Fun_05_Full_Binaural.wav
Fun_05_Full_Stereo.wav
Fun_05_Full_Surround.wav
Fun_05_Lite_Binaural.wav
Fun_05_Lite_Stereo.wav
Fun_05_Lite_Surround.wav
Fun_05_Lose_Binaural.wav
Fun_05_Lose_Stereo.wav
Fun_05_Lose_Surround.wav
Fun_05_Win_Binaural.wav
Fun_05_Win_Stereo.wav
Fun_05_Win_Surround.wav

House

House_01_Full_Binaural.wav
House_01_Full_Stereo.wav
House_01_Full_Surround.wav
House_01_Lite_Binaural.wav
House_01_Lite_Stereo.wav
House_01_Lite_Surround.wav
House_01_Lose_Binaural.wav
House_01_Lose_Stereo.wav
House_01_Lose_Surround.wav
House_01_Win_Binaural.wav
House_01_Win_Stereo.wav
House_01_Win_Surround.wav
House_02_Full_Binaural.wav
House_02_Full_Stereo.wav
House_02_Full_Surround.wav
House_02_Lite_Binaural.wav
House_02_Lite_Stereo.wav
House_02_Lite_Surround.wav
House_02_Lose_Binaural.wav
House_02_Lose_Stereo.wav
House_02_Lose_Surround.wav
House_02_Win_Binaural.wav
House_02_Win_Stereo.wav
House_02_Win_Surround.wav
House_03_Full_Binaural.wav
House_03_Full_Stereo.wav
House_03_Full_Surround.wav
House_03_Lite_Binaural.wav
House_03_Lite_Stereo.wav
House_03_Lite_Surround.wav
House_03_Lose_Binaural.wav
House_03_Lose_Stereo.wav
House_03_Lose_Surround.wav
House_03_Win_Binaural.wav
House_03_Win_Stereo.wav
House_03_Win_Surround.wav
House_04_Full_Binaural.wav
House_04_Full_Stereo.wav
House_04_Full_Surround.wav
House_04_Lite_Binaural.wav
House_04_Lite_Stereo.wav
House_04_Lite_Surround.wav
House_04_Lose_Binaural.wav
House_04_Lose_Stereo.wav

House_04_Lose_Surround.wav
House_04_Win_Binaural.wav
House_04_Win_Stereo.wav
House_04_Win_Surround.wav
House_05_Full_Binaural.wav
House_05_Full_Stereo.wav
House_05_Full_Surround.wav
House_05_Lite_Binaural.wav
House_05_Lite_Stereo.wav
House_05_Lite_Surround.wav
House_05_Lose_Binaural.wav
House_05_Lose_Stereo.wav
House_05_Lose_Surround.wav
House_05_Win_Binaural.wav
House_05_Win_Stereo.wav
House_05_Win_Surround.wav
House_06_Full_Binaural.wav
House_06_Full_Stereo.wav
House_06_Full_Surround.wav
House_06_Lite_Binaural.wav
House_06_Lite_Stereo.wav
House_06_Lite_Surround.wav
House_06_Lose_Binaural.wav
House_06_Lose_Stereo.wav
House_06_Lose_Surround.wav
House_06_Win_Binaural.wav
House_06_Win_Stereo.wav
House_06_Win_Surround.wav

Latin

Latin_01_Full_Binaural.wav
Latin_01_Full_Stereo.wav
Latin_01_Full_Surround.wav
Latin_01_Lite_Binaural.wav
Latin_01_Lite_Stereo.wav
Latin_01_Lite_Surround.wav
Latin_01_Lose_Binaural.wav
Latin_01_Lose_Stereo.wav
Latin_01_Lose_Surround.wav
Latin_01_Win_Binaural.wav
Latin_01_Win_Stereo.wav
Latin_01_Win_Surround.wav
Latin_02_Full_Binaural.wav
Latin_02_Full_Stereo.wav
Latin_02_Full_Surround.wav

Latin_02_Lite_Binaural.wav
Latin_02_Lite_Stereo.wav
Latin_02_Lite_Surround.wav
Latin_02_Lose_Binaural.wav
Latin_02_Lose_Stereo.wav
Latin_02_Lose_Surround.wav
Latin_02_Win_Binaural.wav
Latin_02_Win_Stereo.wav
Latin_02_Win_Surround.wav
Latin_03_Full_Binaural.wav
Latin_03_Full_Stereo.wav
Latin_03_Full_Surround.wav
Latin_03_Lite_Binaural.wav
Latin_03_Lite_Stereo.wav
Latin_03_Lite_Surround.wav
Latin_03_Lose_Binaural.wav
Latin_03_Lose_Stereo.wav
Latin_03_Lose_Surround.wav
Latin_03_Win_Binaural.wav
Latin_03_Win_Stereo.wav
Latin_03_Win_Surround.wav

Pop

Pop_01_Full_Binaural.wav
Pop_01_Full_Stereo.wav
Pop_01_Full_Surround.wav
Pop_01_Lite_Binaural.wav
Pop_01_Lite_Stereo.wav
Pop_01_Lite_Surround.wav
Pop_01_Lose_Binaural.wav
Pop_01_Lose_Stereo.wav
Pop_01_Lose_Surround.wav
Pop_01_Win_Binaural.wav
Pop_01_Win_Stereo.wav
Pop_01_Win_Surround.wav
Pop_02_Full_Binaural.wav
Pop_02_Full_Stereo.wav
Pop_02_Full_Surround.wav
Pop_02_Lite_Binaural.wav
Pop_02_Lite_Stereo.wav
Pop_02_Lite_Surround.wav
Pop_02_Lose_Binaural.wav
Pop_02_Lose_Stereo.wav
Pop_02_Lose_Surround.wav
Pop_02_Win_Binaural.wav

Pop_02_Win_Stereo.wav
Pop_02_Win_Surround.wav
Pop_03_Full_Binaural.wav
Pop_03_Full_Stereo.wav
Pop_03_Full_Surround.wav
Pop_03_Lite_Binaural.wav
Pop_03_Lite_Stereo.wav
Pop_03_Lite_Surround.wav
Pop_03_Lose_Binaural.wav
Pop_03_Lose_Stereo.wav
Pop_03_Lose_Surround.wav
Pop_03_Win_Binaural.wav
Pop_03_Win_Stereo.wav
Pop_03_Win_Surround.wav
Pop_04_Full_Binaural.wav
Pop_04_Full_Stereo.wav
Pop_04_Full_Surround.wav
Pop_04_Lite_Binaural.wav
Pop_04_Lite_Stereo.wav
Pop_04_Lite_Surround.wav
Pop_04_Lose_Binaural.wav
Pop_04_Lose_Stereo.wav
Pop_04_Lose_Surround.wav
Pop_04_Win_Binaural.wav
Pop_04_Win_Stereo.wav
Pop_04_Win_Surround.wav
Pop_05_Full_Binaural.wav
Pop_05_Full_Stereo.wav
Pop_05_Full_Surround.wav
Pop_05_Lite_Binaural.wav
Pop_05_Lite_Stereo.wav
Pop_05_Lite_Surround.wav
Pop_05_Lose_Binaural.wav
Pop_05_Lose_Stereo.wav
Pop_05_Lose_Surround.wav
Pop_05_Win_Binaural.wav
Pop_05_Win_Stereo.wav
Pop_05_Win_Surround.wav
Pop_06_Full_Binaural.wav
Pop_06_Full_Stereo.wav
Pop_06_Full_Surround.wav
Pop_06_Lite_Binaural.wav
Pop_06_Lite_Stereo.wav
Pop_06_Lite_Surround.wav
Pop_06_Lose_Binaural.wav
Pop_06_Lose_Stereo.wav

Pop_06_Lose_Surround.wav
Pop_06_Win_Binaural.wav
Pop_06_Win_Stereo.wav
Pop_06_Win_Surround.wav
Pop_07_Full_Binaural.wav
Pop_07_Full_Stereo.wav
Pop_07_Full_Surround.wav
Pop_07_Lite_Binaural.wav
Pop_07_Lite_Stereo.wav
Pop_07_Lite_Surround.wav
Pop_07_Lose_Binaural.wav
Pop_07_Lose_Stereo.wav
Pop_07_Lose_Surround.wav
Pop_07_Win_Binaural.wav
Pop_07_Win_Stereo.wav
Pop_07_Win_Surround.wav
Pop_08_Full_Binaural.wav
Pop_08_Full_Stereo.wav
Pop_08_Full_Surround.wav
Pop_08_Lite_Binaural.wav
Pop_08_Lite_Stereo.wav
Pop_08_Lite_Surround.wav
Pop_08_Lose_Binaural.wav
Pop_08_Lose_Stereo.wav
Pop_08_Lose_Surround.wav
Pop_08_Win_Binaural.wav
Pop_08_Win_Stereo.wav
Pop_08_Win_Surround.wav
Pop_09_Full_Binaural.wav
Pop_09_Full_Stereo.wav
Pop_09_Full_Surround.wav
Pop_09_Lite_Binaural.wav
Pop_09_Lite_Stereo.wav
Pop_09_Lite_Surround.wav
Pop_09_Lose_Binaural.wav
Pop_09_Lose_Stereo.wav
Pop_09_Lose_Surround.wav
Pop_09_Win_Binaural.wav
Pop_09_Win_Stereo.wav
Pop_09_Win_Surround.wav

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